**CALIFORNIA ASSOCIATION FFA**

**2021**

***EXTEMPORANEOUS SPEAKING TOPICS***

***For Use in Chapter Competition Only***

1. How might consumer concerns about health, nutrition, and obesity impact American agriculture in the years to come?
2. Should foreign countries be required to follow the same pesticide regulation as those that American producers follow, in order for them to ship their products to the U.S.?
3. How do we, as agriculturalists, more effectively engage with consumers to increase their understanding of livestock production and humane handling practices?
4. What can local FFA chapters do to promote opportunities in agricultural science?
5. Technology helps advance agriculture by being more efficient and eliminating intense labor. Does this cause a negative or positive effect on overall job growth in our economy and the agriculture industry?
6. Why are trade agreements important to US agriculture?
7. Is it possible to balance the need for border security with agriculture’s labor needs?
8. How do trade agreements impact U.S. agricultural exports?
9. What responsibility does the media have in understanding agricultural production?
10. How does America address the significant proportion of illegal workers harvesting high-value products without interrupting the supply chain and raising food prices?
11. Should more water be allocated to urban areas?
12. Are “locally grown” and “organic” trends here to stay? Why or why not.
13. Describe some of the ways farmers and ranchers are using responsible conservation practices.
14. What are some practices farmers can implement to combat global climate change?
15. Should California build more dams and reservoirs to insure a water supply in future droughts?
16. How can Agricultural Education work to insure an adequate supply of effective teachers in the years to come?
17. Should the California Future Farmers of America Association increase the number of State Officers?
18. Which is more important: agricultural knowledge or leadership development in the FFA?